

Rob Lodermeier

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EMPLOYMENT

Jan. 2010 – Present **Lucasfilm Animation Singapore**
• Lead animator on the series 'Star Wars: The Clone Wars'

Nov. 2008 – Nov. 2009 **Ettamogah Entertainment**
• Animation Director for the series 'Li'l Larikkins'

July 2008 – Aug. 2008 **Koolhaus Games**
• Supervising Animator on a Wii title

Dec. 2007 - May 2008 **Bardel Entertainment**
• Animator on the feature film 'Hoodwinked 2'

Aug. 2007 - Nov. 2007 **Vanguard Animation**
• Animator on the feature film 'Space Chimps'

Oct. 2006 - Aug. 2007 **Bardel Entertainment**
• Lead Animator for the series 'Viva Pinata'

Oct. 2006 - June 2007 **ThinkTank Training Centre**
• Animation Mentor for students creating their demo reel

March 2004 – Oct. 2006 **Nerdcorps Entertainment**

Storm Hawks

- Animated for the series promo, being involved in both animation style and direction decisions
 - Was heavily involved in the research and development of facial animation systems, body rigging, animator workflow, and animation style for this new series
- Team Awethum*
- Animated for the series promo, being involved in both animation style and direction decisions
 - Modeled my own face shapes and props
- Grungy McGee*
- Animated, modeled, textured, rendered, and composited on this 5 min. short
 - Heavily involved in developing the animation style
- Dragon Booster*
- Animated an average of 35-40 seconds of keyframe animation per week for over a year
 - Extensive experience animating both main and secondary characters in the production
 - Responsible for animating, rendering, and compositing all of my own shots
 - Communicate directly with the director about shot animation and composition

Feb. 2000 - Aug. 2002

Cheesecake Cafe

- Work directly with customers, assisting them in their choice of food/drinks
- Work as a team with co-workers in order to get food/drinks out on time and with good quality to customers
- Work under very high stress situation, demanding excellent organization and memory skills
- Remain positive with a good attitude while at work despite outside circumstances

Summer 2001 and 2002

Enercon Water Treatment

- Designed and built their new training program in Powerpoint and Flash
- Performed basic computer work including upgrading, installing, problem solving, and system setup
- Assisted in the mixing, labelling, packaging, and shipping of products.
- Performed various labour tasks such as painting, sweeping, lawn-mowing, etc.

Aug. 1997 to Feb. 2000

Canada Safeway

- Assisted customers in finding items, and choosing products

- Worked on night crew stocking shelves
- Stocked shelves during the day while assisting customers

TECHNICAL SKILLS

3D packages: Softimage XSI, Maya, 3D Studio Max

Image and video editing: Avid, Premiere, Photoshop, After Effects

Web Development: Flash, Dreamweaver

EDUCATION

2002 – 2003

Vancouver Film School
3D Animation and Digital Effects Program

Sept - Oct 2002

Vancouver Film School
Fundamentals of Drawing Program

This intensive 1-month program focused on developing 2D drawing and visualization skills in preparation for the full-time 3D program. Included were life drawing, perspective, and composition classes.

1998 – 2002

University of Lethbridge
Bachelor of Science, Neuroscience

ARTISTIC EXPERIENCE

- Lead Animator on Star Wars: The Clone Wars
- Animation Director for the TV production Li'l Larikkins
- Animated for a Wii title
- Animated on the feature film 'Hoodwinked 2'
- Animated on the feature film 'Space Chimps'
- Animated on the TV production Viva Pinata
- Animated on the TV production Dragon Booster starting as a junior, and later promoted to senior
- Animated on several development projects at Nerdcorps
- Designed and built a complete training program for Enercon Water Treatment in Powerpoint and Flash
- Took courses in multimedia, photography, drawing, and computer science in University